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| Kaian Dunn  502-750-0662  everfree@tmanor.com |
| Proficient Blender modeler with experience in both CAD and Game asset modeling. |

# Experience

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| Personal Projects 3D modeling for CAD design. 3D modeling for Unity. 3D modeling for Roblox Studio. Video editing montages. |

# Education

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| 2020High School Diploma, The Keystone High school |
| **2022** technical school: gamedev.tv **3D Sculpting in Blender - Model A Dragon from Scratch!** |

# Skills

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| * Proficient in 3D modeling with Blender * Proficient in High Poly Modeling * Proficient in Texturing | * Proficient in Hard surface modeling * Proficient in Organic modeling * Proficient with Adobe After Effects |

# Activities

Modeled a planter box for a personal project. Created Unity and Roblox assets for a personal project. Designed a piece of molding and used a CNC to carve it for a house repair project. Designed multiple 3D models for my portfolio to showcase my skills in 3D modeling design.